

HH E-BUS – Repaint for Ahlheim/Laurenzbach

(A joint acquisition of the two cities: test run of E buses)

Manuel installation

1. For the Mercedes stars on the front and the rear of the bus, please install the [eCitaro-Mod from e2h1986](#) at first.

The cti files of this repaint are harmonised with e2h1986s mod.

2. For new texture changes you have to change the both cfg files
(OMSI 2\Vehicles\HH_EBus2019\Model\model_19_solo.cfg and
OMSI 2\Vehicles\HH_EBus2019\Model\model_19_2T.cfg).

With these changes all elements which contain a Hochbahn logo can be replaced in the repaint, as well as the ads in in the passenger display.

Insert there (at the beginning below the Textur-Changes) these new (colour-marked) values:

```
#####  
Textur-Changes  
#####  
  
[CTC]  
Colorscheme  
Texture\Werbung  
0  
  
[CTCTexture]  
farbschema_tex1  
newC2E.tga  
  
[CTCTexture]  
farbschema_tex2  
19_decals.dds  
  
[CTCTexture]  
farbschema_tex3  
19_innen_1.bmp  
  
[CTCTexture]  
farbschema_tex4  
17_trans.dds // beim 2T steht hier 17_trans_empty.dds !  
  
[CTCTexture]  
display_R1  
fahrgastdisplay_R_1.jpg  
  
[CTCTexture]  
display_R2  
fahrgastdisplay_R_2.jpg  
  
[CTCTexture]  
display_L  
fahrgastdisplay_L_1.jpg  
  
[CTCTexture]  
display_L1  
fahrgastdisplay_L1.jpg  
  
[CTCTexture]  
display_L2  
fahrgastdisplay_L2.jpg
```

```
[CTCTexture]
display_L3
fahrgastdisplay_L3.jpg

[CTCTexture]
display_L4
fahrgastdisplay_L4.jpg

[CTCTexture]
display_L5
fahrgastdisplay_L5.jpg

[CTCTexture]
display_L6
fahrgastdisplay_L6.jpg

[CTCTexture]
display_L7
fahrgastdisplay_L7.jpg

[CTCTexture]
display_L8
fahrgastdisplay_L8.jpg

[CTCTexture]
almex
17_almex_s_0.jpg

[CTCTexture]
almex_zettel
17_almex_zettel.jpg

[CTCTexture]
pvs_3
pvs_display_3.jpg

[CTCTexture]
pvs_4
pvs_display_4.jpg

[CTCTexture]
pvs_5
pvs_display_5.jpg

[CTCTexture]
pvs_9
pvs_display_9.jpg
```

3. Copy the content from the folder „OMSI 2“ in your OMSI directory.

4. In the folder „alternative files“ you find in addition these files:

-The four repaint files of the buses in lower resolution (2048x2048 instead of 4096x4096)
This may be usefull in case of problems with the performance. Just replace the files in
Texture\Werbung\ALU\ respectively Texture\Werbung_2T\ALU\.

Following files are repalcing the original files (backup them before!!!)

Two decals files. Removes the fake „eBus“ logo on the front and gives the possibility to insert the original eCitaro-Logo in repaints (or someone will build it as a 3D element)

- The file Datei 17_display_start.bmp. Replaces the Hochbahn logo with a Mercedes Benz logo.

If desired, just replace these files in the Texture folder.