

Thank you very much for downloading my mod.

First, add the Model + Textures folder to your bus. [TESTED FOR FACELIFT V1+V2 and Citaro V5.1]

-> Now there should be a folder named "Screen" in the model folder + the texture folder

texture folder the texture "rand\_texture" should be available.

2. Next open the .bus file (for the articulated bus Main.bus file) and search for

search for

"Reflexionskamas"

-> Now scroll down to the last entry and add the following under the last entry the following:

Mitteltürkamera

[add\_camera\_reflexion\_2]

0.4

-0.3

2.9

0

30

36

300

50

10

Now Save and close the file

3. Next we go to the model folder

-> Here you select the correct model file (for articulated buses also the Main file)

-> When you have opened the file, scroll down to the bottom and add the following:

[mesh]

Screen\gehause.o3d

[newanim]

origin\_rot\_y

90

anim\_trans

Daueranimation

1.23

[newanim]

origin\_rot\_z

90

anim\_trans

Daueranimation

-7.16

```

[newanim]
origin_rot_x
90

anim_trans
Daueranimation
-0.2

[mesh]
Screen\screen.o3d
[newanim]
origin_rot_y
90

anim_trans
Daueranimation
1.23
[newanim]
origin_rot_x
90

anim_trans
Daueranimation
-0.2

[newanim]
origin_rot_z
90

anim_trans
Daueranimation
-7.16

[matl]
reflexion3.bmp
0

```

Now Save and close the file

Step 4 is only required if no Daueranimation is used on the bus!

4) Finally, open the script folder and open "XXX\_varlist" (XXX = any).  
 -> There you enter the following under the last entry

```
Daueranimation
```

Now Save and close the file

And finally open the "XXX\_main.osc" (XXX = any).  
 -> Add the following under "{init}":

```
1 (S.L.Daueranimation)
```

Now Save and close the file

I hope everything worked for you!

If you have any problems or questions, please contact me.

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