

## Mercedes-Benz – O405 - Großraumrettungswagen



### Introduction

Thank you for downloading the Großraumrettungswagen-Mod for the Mercedes-Benz O405 included in the Citybus O405/O405G addon!

### Notes

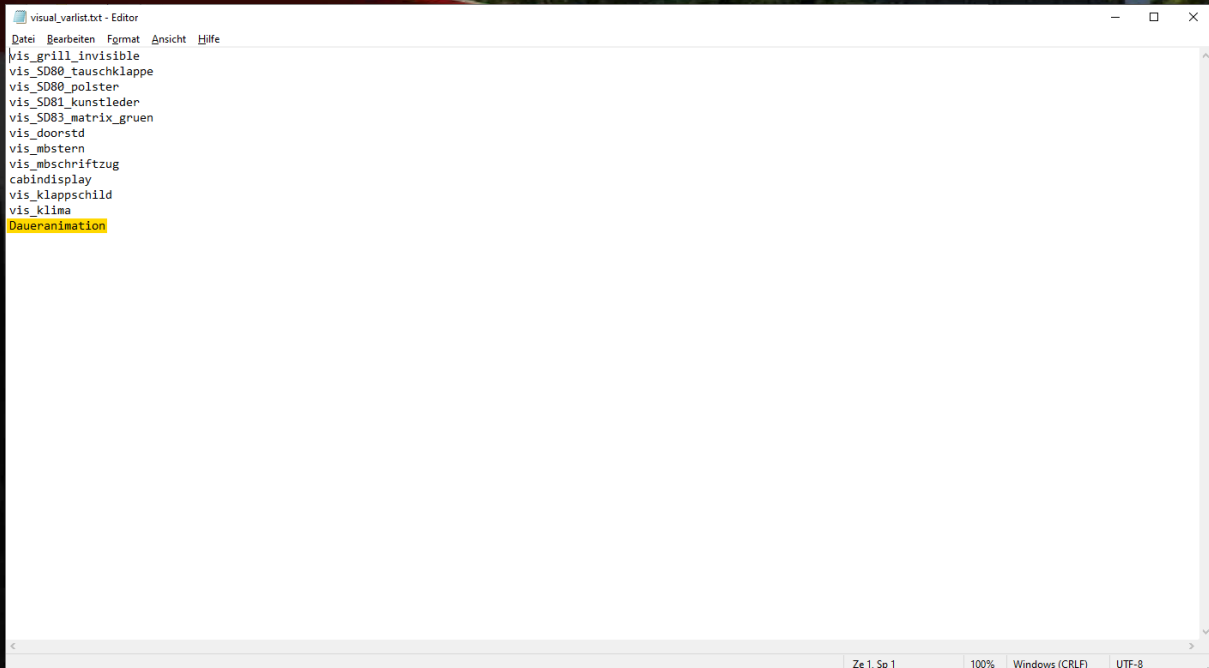
**Important:** Always save the file you want to edit first, so that you can restore the original one in case of errors.

This tutorial also sets up the "Daueranimation" [following Gunthaa's instructions](#).

## Installation

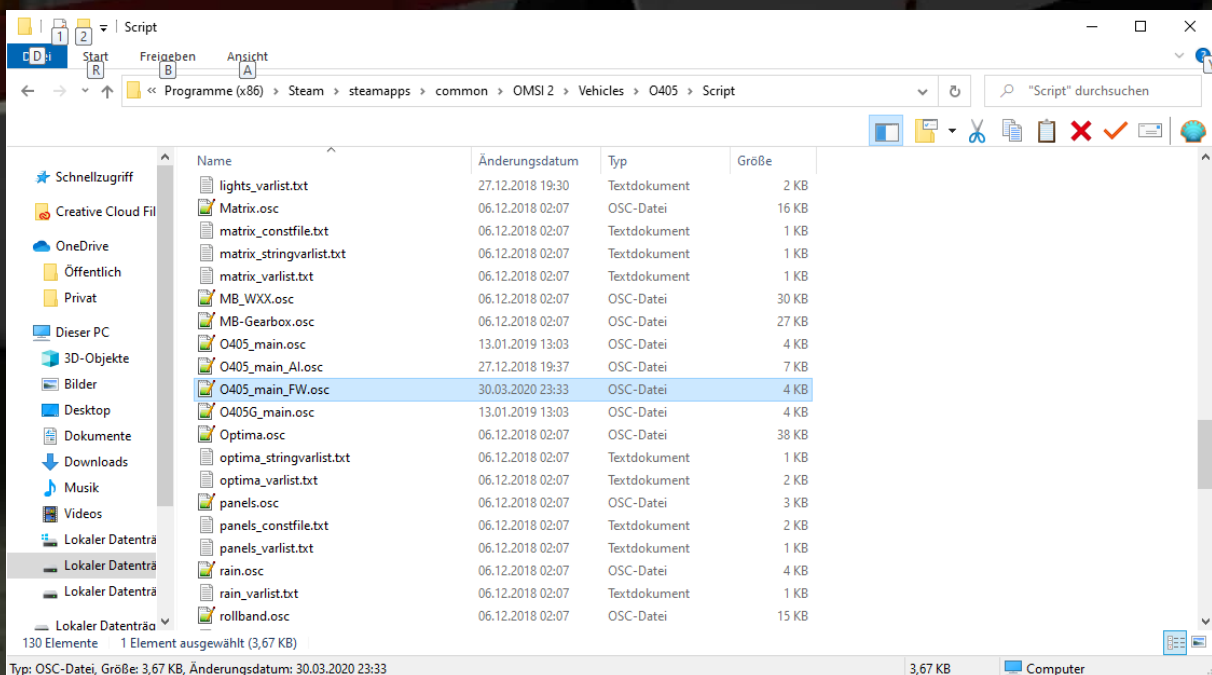
1. **Copy** the content inside the OMSI 2 folder into the OMSI2 main directory.  
(normally: "C:\Program Files (x86)\Steam\steamapps\common\OMSI 2")
2. **Open** the "**visual\_varlist.txt**" inside the Script folder (normally: "C:\Program Files (x86)\Steam\steamapps\common\OMSI 2\Vehicles\O405\Script") and **add the following below**.

### Daueranimation



```
visual_varlist.txt - Editor
Datei Bearbeiten Format Ansicht Hilfe
vis_grill_invisible
vis_SD80_tauschklappe
vis_SD80_polster
vis_SD81_kunstleder
vis_SD83_matrix_gruen
vis_doorstd
vis_mbstern
vis_mbschriftzug
cabindisplay
vis_klappschild
vis_klima
Daueranimation
```

3. **Copy** the "**O405\_main.osc**" and **rename** it to "**O405\_main\_FW.osc**".





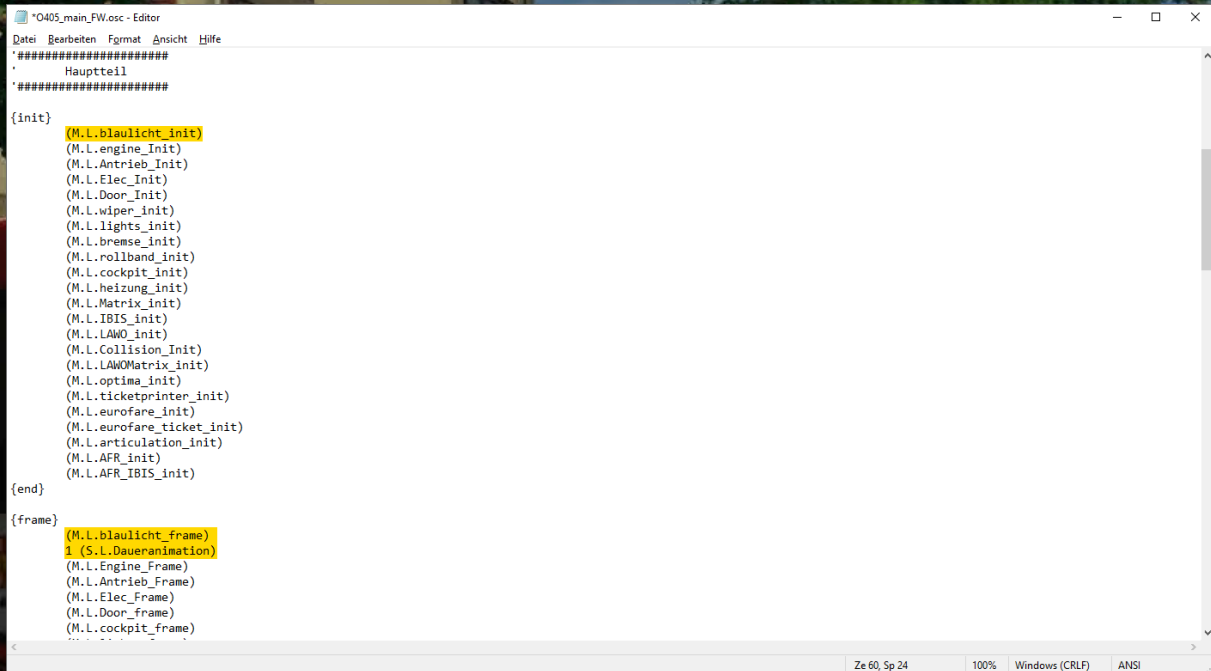
#### 4. Open the file and add this under {init}

```
(M.L.blaulicht_init)
```

and this under {frame}.

```
1 (S.L.Daueranimation)
```

```
(M.L.blaulicht_frame)
```



```
*O405_main_FW.osc - Editor
Datei Bearbeiten Format Ansicht Hilfe
#####
Hauptteil
#####

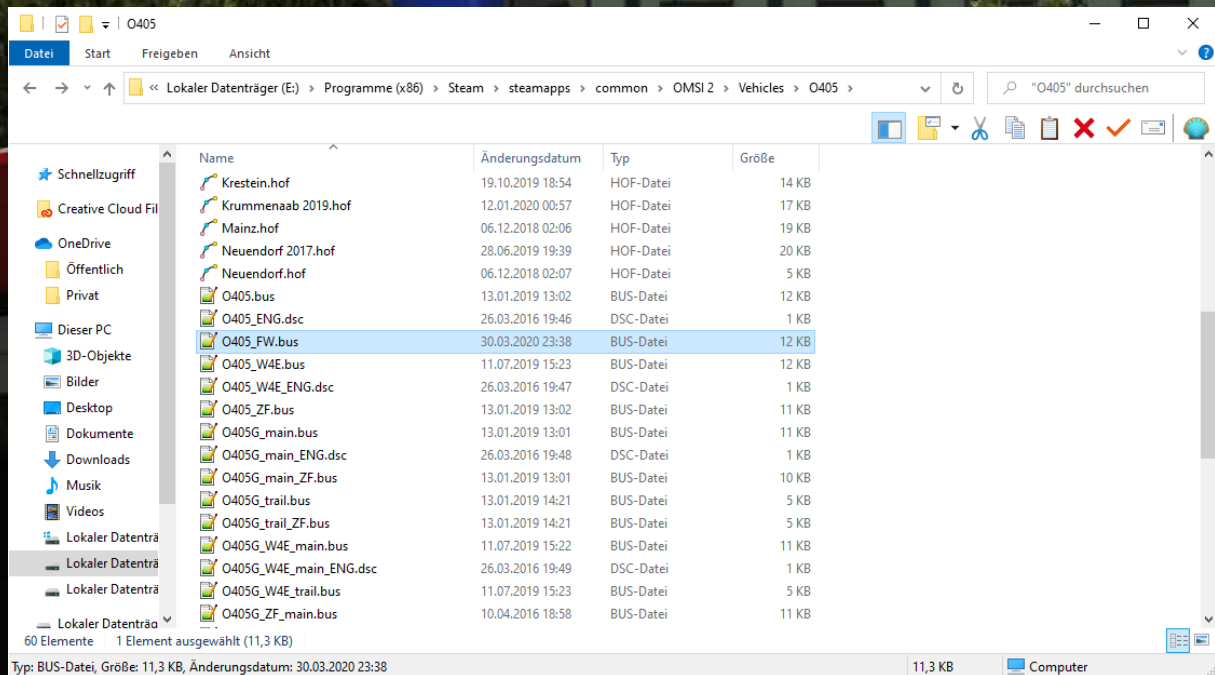
{init}
(M.L.blaulicht_init)
(M.L.engine_init)
(M.L.Antrieb_init)
(M.L.Elec_init)
(M.L.Door_init)
(M.L.wiper_init)
(M.L.lights_init)
(M.L.bremse_init)
(M.L.rollband_init)
(M.L.cockpit_init)
(M.L.heizung_init)
(M.L.Matrix_init)
(M.L.IBIS_init)
(M.L.LAWO_init)
(M.L.Collision_init)
(M.L.LAWOMatrix_init)
(M.L.optima_init)
(M.L.ticketprinter_init)
(M.L.eurofare_init)
(M.L.eurofare_ticket_init)
(M.L.articulation_init)
(M.L.AFR_init)
(M.L.AFR_IBIS_init)

{end}

{frame}
(M.L.blaulicht_frame)
1 (S.L.Daueranimation)
(M.L.Engine_Frame)
(M.L.Antrieb_Frame)
(M.L.Elec_Frame)
(M.L.Door_Frame)
(M.L.cockpit_Frame)
...
```

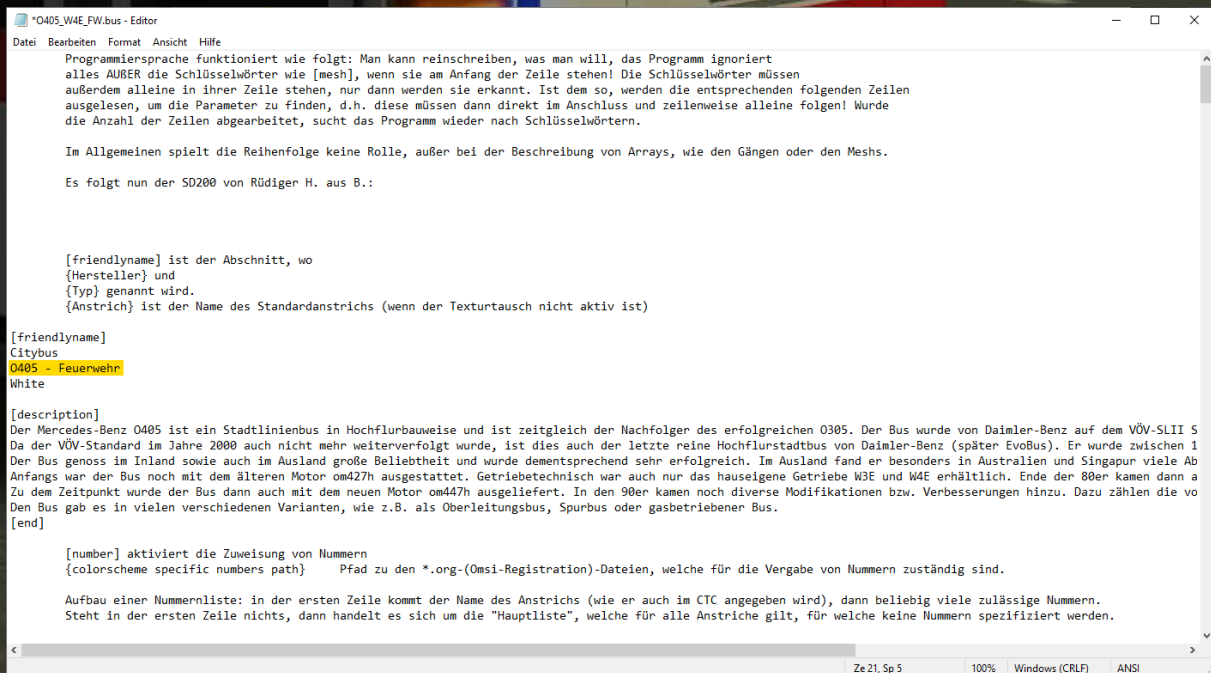
#### 5. Navigate to the Sound folder. Copy and rename the "sound\_O405.cfg" to "sound\_O405\_FW.cfg". Add the entries inside the "Einträge\_sound\_cfg\_o405.txt" file which is located in this archive's "Einträge" folder to the beginning of the copied file.

6. Go to the main directory of the bus ("O405") and **copy** the "**O405.bus**" and **rename** it to "**O405\_FW.bus**".



7. Open the "**O405\_FW.bus**" and proceed as following:

- a. **Change** the name below [friendlyname] from "**O405**" to "**O405 - Feuerwehr**".





- b. **Change** the paths below **[sound]** and **[sound\_ai]** to **"sound\sound\_O405\_FW.cfg"**.
- c. **Change** the path below **[model]** to **"model\model\_o405\_FW.cfg"**.

```
*O405_W4E_FW.bus - Editor
Datei Bearbeiten Format Ansicht Hilfe

[number]
Regs_o405.org

[registration_free]

[registration_automatic]
B-V

[kmcounter_init]
1985
60000

[sound]
sound\sound_O405_FW.cfg

[sound_ai]
sound\sound_O405_FW.cfg

[model]
model\model_o405_FW.cfg

[paths]
model\paths.cfg

[passengercabin]
model\passengercabin.cfg

/////////
Scripts
/////////

[varnamelist]
30
script\Collision_varlist.txt
<
```

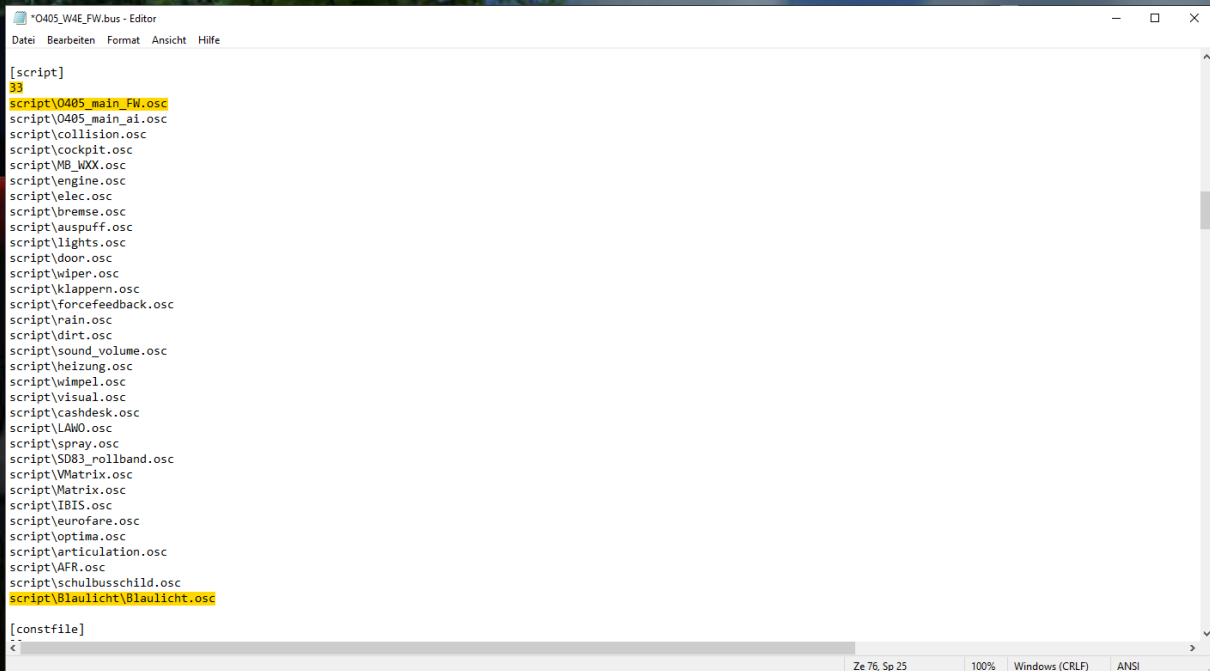
- d. **Add** the number below **[varnamelist]** together with 1 and **add** **"script\Blaulicht\Blaulicht\_varlist.txt"** at the end.

```
*O405_W4E_FW.bus - Editor
Datei Bearbeiten Format Ansicht Hilfe

30
script\Collision_varlist.txt
script\antrieb_varlist_MB.txt
script\engine_varlist.txt
script\elec_varlist.txt
script\bremse_varlist.txt
script\auspuff_varlist.txt
script\lights_varlist.txt
script\door_varlist.txt
script\wiper_varlist.txt
script\cockpit_varlist.txt
script\klappern_varlist.txt
script\heizung_varlist.txt
script\rain_varlist.txt
script\dirt_varlist.txt
script\wimpel_varlist.txt
script\visual_varlist.txt
script\cashdesk_varlist.txt
script\AI_varlist.txt
script\spray_varlist.txt
script\SD83_Rollband_varlist.txt
script\Vmatrix_varlist.txt
script\LAWO_varlist.txt
script\IBIS_varlist.txt
script\Matrix_varlist.txt
script\veurofane_varlist.txt
script\optima_varlist.txt
script\articulation_varlist.txt
script\AFR_varlist.txt
script\schulbusschild_varlist.txt
script\Blaulicht\Blaulicht_varlist.txt

[stringvarnamelist]
9
script\IBIS_stringvarlist.txt
script\LAWO_stringvarlist.txt
script\matrix_stringvarlist.txt
<
```

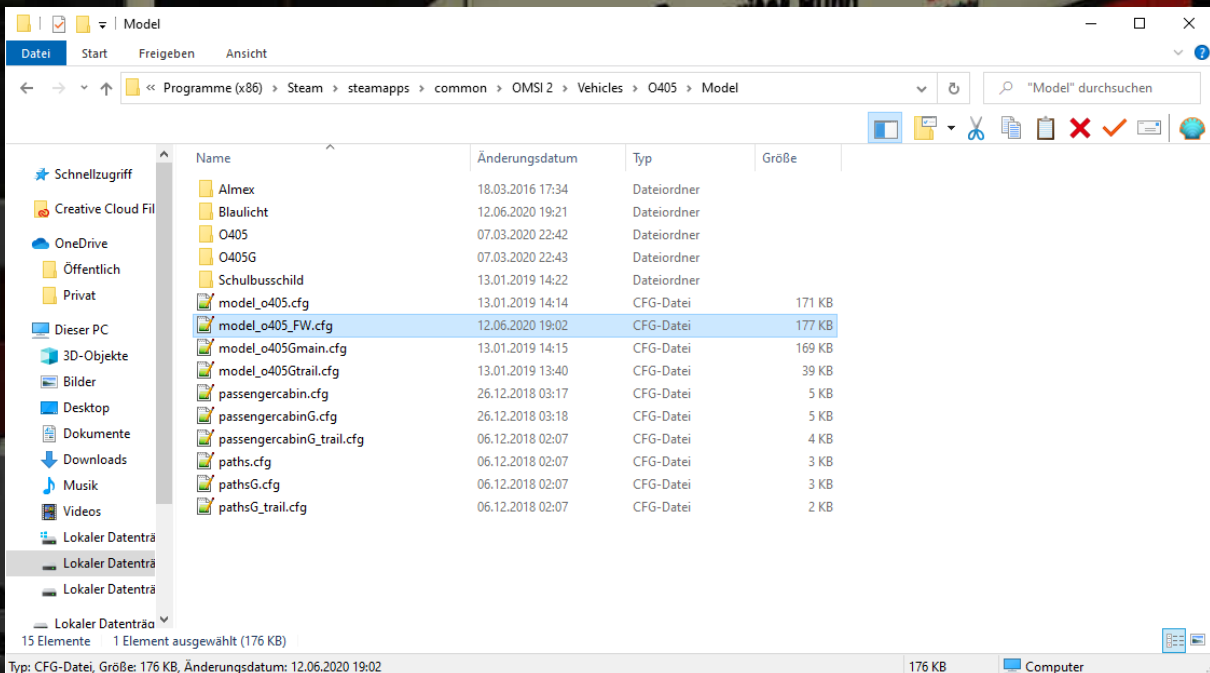
- e. Add the number below [script] together with 1 and change "script\O405\_main.osc" to "script\O405\_main\_FW.osc".  
Add "script\Blaulich\Blaulich.osc" at the end.



```
[script]
33
script\O405_main_FW.osc
script\O405_main_ai.osc
script\collision.osc
script\cockpit.osc
script\MB_WXX.osc
script\engine.osc
script\elec.osc
script\bremse.osc
script\auspuff.osc
script\lights.osc
script\door.osc
script\wiper.osc
script\klappern.osc
script\forcefeedback.osc
script\rain.osc
script\dirt.osc
script\sound_volume.osc
script\heizung.osc
script\wimpel.osc
script\visual.osc
script\cashdesk.osc
script\LAH0.osc
script\spray.osc
script\S083_rollband.osc
script\VMatrix.osc
script\Matrix.osc
script\IBIS.osc
script\eurofare.osc
script\optima.osc
script\articulation.osc
script\AFR.osc
script\schulbusschild.osc
script\Blaulich\Blaulich.osc

[constfile]
```

8. Open the Model folder and **copy** the file "model\_o405.cfg" and **rename** it to "model\_o405\_FW.cfg".



**9. Open the "model\_o405\_FW.cfg" and replace**

```
[CTC]  
Colorscheme  
Texture\o405_repaints  
0
```

**with**

```
[CTC]  
Colorscheme  
Texture\o405_repaints_FW  
0
```

**10. (For the green tax-free license plate): Replace at**

```
1  
[texttexture]  
ident  
Kennz_DtAlt  
128  
64  
1  
0  
0  
0
```

**the last 4 numbers with**

```
0  
52  
102  
70
```

**11. Search for "o405\o405\_panelFL.o3d" and add the following after it.**

```
[mesh_ident]  
PanelFL
```

**12. Search for "o405\o405\_panelFR.o3d" and add the following after it.**

```
[mesh_ident]  
PanelFR
```

**13. Add at the end of the file** the entries which can be found inside the **"Einträge\_model\_cfg\_o405.txt"** in the **"Einträge"** folder of this archive.

Now you are done and it should work. Have fun!



## Controls

You can control the lights and horns either with the **controller on the dashboard** or with **keyboard mappings**.



- (1) toggles "Blaulicht"
- (2) toggles "Stadt-" and "Landhorn"
- (3) toggles compressed air horn

