

BMC PROCITY PACK

User Manual / Manual de utilizare / Kullanım kılavuzu

Brief Introduction / Scurtă introducere

[EN] The BMC Procity is a series of low-floor buses, produced by BMC Otomotiv at their factory in Izmir, Turkey. It has been produced since 2008, with two generations so far. The bus mod in OMSI 2 resembles the 2nd generation, produced since 2016. It is operated in many Turkish cities, but also some cities from European countries have those buses in active service.

[RO] BMC Procity este o serie de autobuze cu podea complet coborâtă, produsă de firma turcească BMC Otomotiv, la fabrica din Izmir, Turcia. Acest model este produs din 2008, fiind la a doua generație în acest moment. Mod-ul din OMSI 2 reprezintă a doua generație Procity, produsă din 2016. Aceste autobuze operează în diverse orașe din Turcia, dar și în anumite orașe din țările europene.

Specifications / Specificații

Engine/Motor:

- Diesel (10.6 & 12 m): Cummins ISB6.7 Euro 6 280 HP
- CNG (12 m): Cummins L9N Euro 6 320 HP

Gearbox/Transmisie:

- Diesel (10.6 & 12 m): ZF 6AP 1200B Ecolife, automat
- CNG (12 m): ZF 6AP 1400B Ecolife, automat

Available versions/Versiuni disponibile:

- 10.6 meter (Diesel)
- 12 meter (Diesel + CNG)

Setvars / Setvar-uri

Setvar name	Variables
capace	0 – no hubcaps 1 - hubcaps
stickers_ext	0 – no external stickers 1 – external stickers
scaune	0 – Grammer City3000 seats 1 – Ster Newcity seats
jaluzea	0 – two, normal sun visors 1 – single, big sun visor

Dashboard / Bord



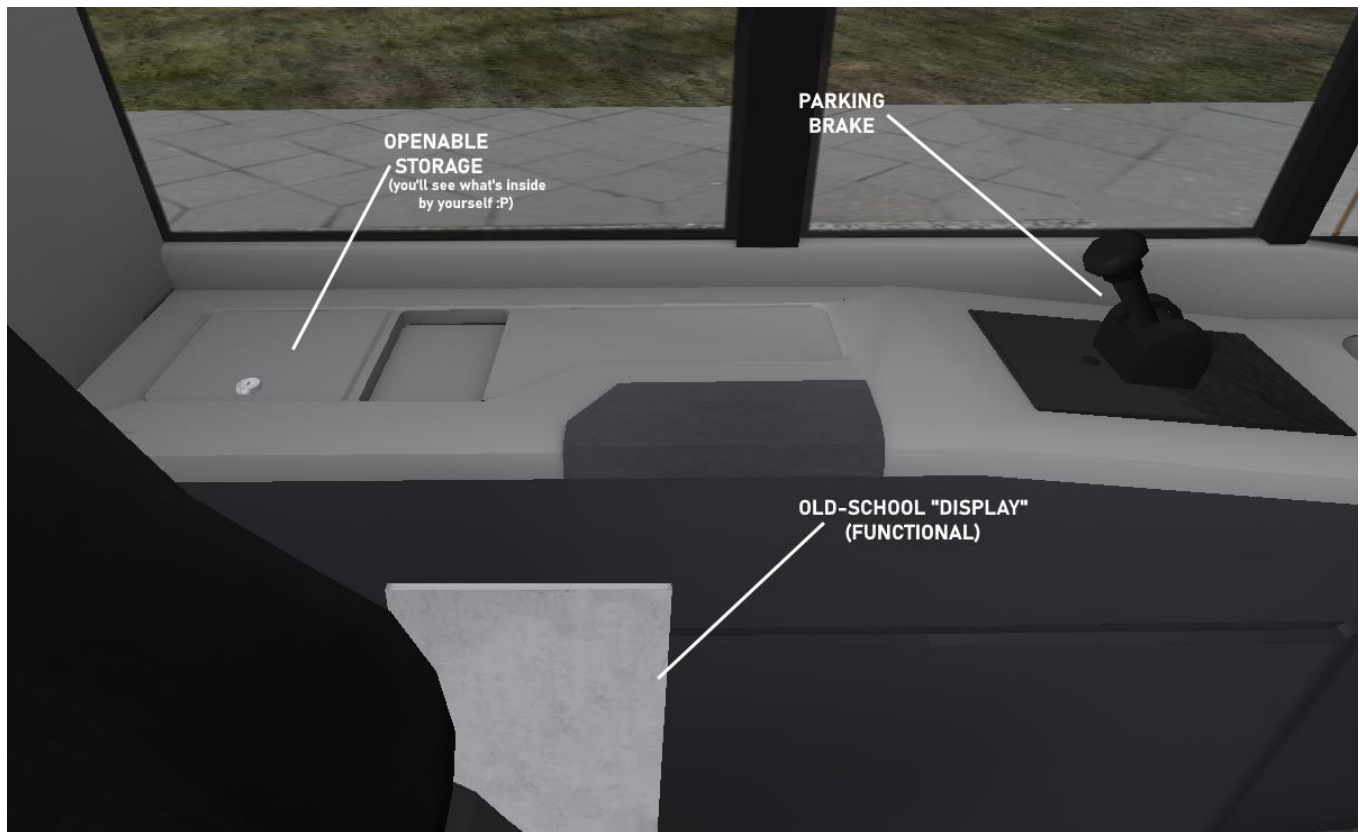
Index / Legendă

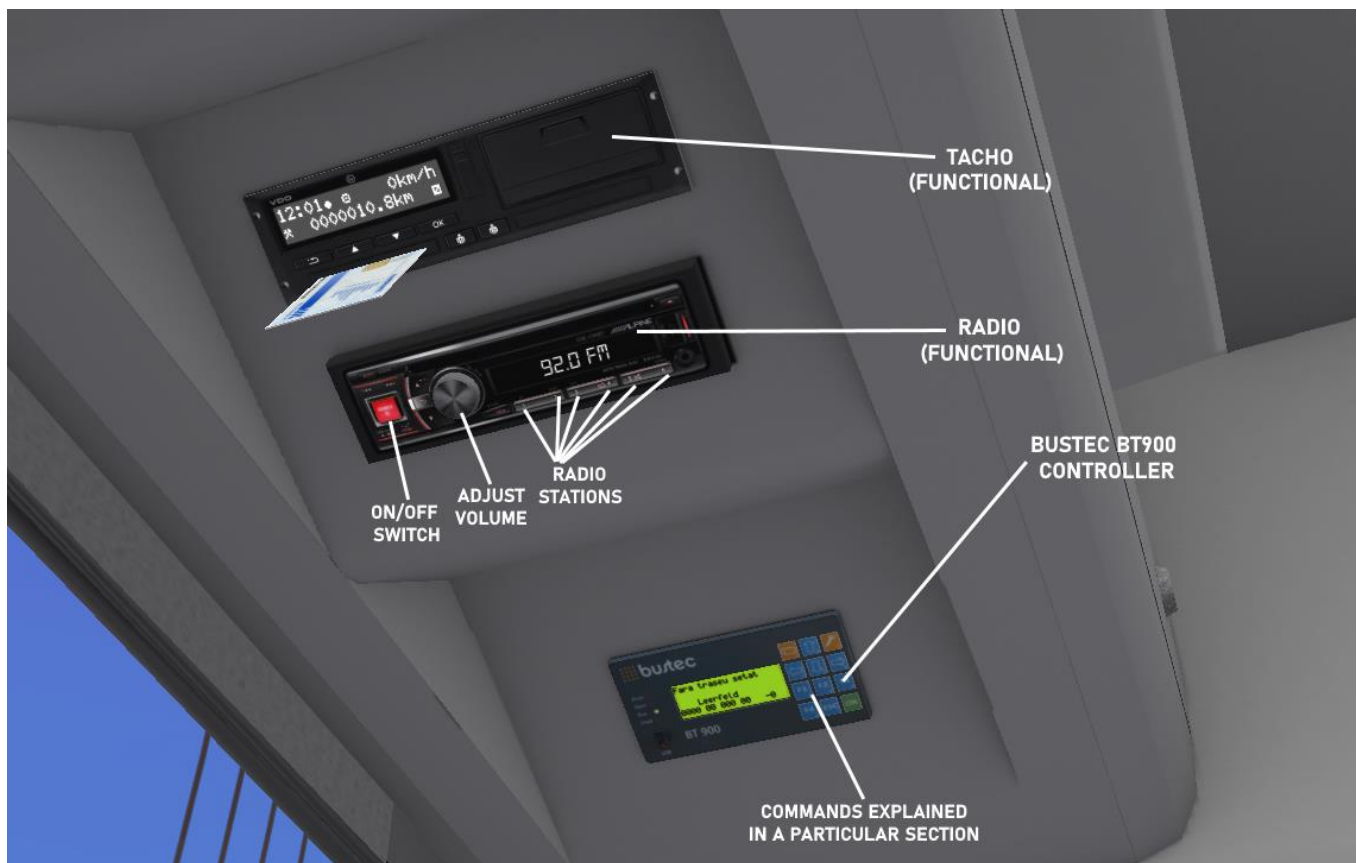
Clima buttons / Butoane panou climatizare

- C1 – Temp up (NOT functional)
- C2 – Temp down (NOT functional)
- C3 – Recirculation
- C4 – Warm air
- C5 – Cold air
- C6 – Temp indicator

Dashboard buttons / Butoane bord

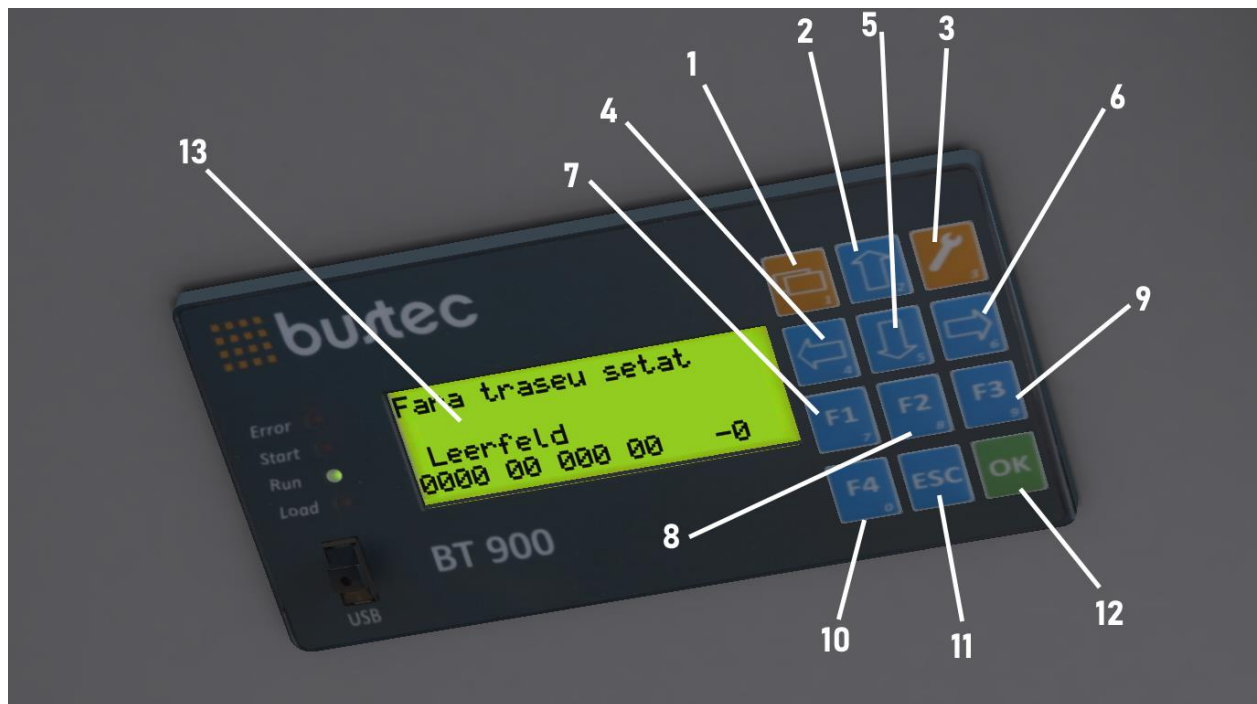
- 1 – Saloon light 1
- 2 – Front fog lights
- 3 – Cabin light
- 4 – Saloon light 2
- 5 – External display (Matrix) switch (ON/OFF)
- 6 – Ventilation
- 7 – Hazard lights
- 8 – Kneeling up
- 9 – Kneeling down
- 10 – Station brake
- 11 – Block one segment from the 1st door (first tap blocks segment 1, second tap blocks segment 2)
- 12 – ASR switch (ON/OFF)
- 13 – Gear select buttons
- 14 – Door 1 button
- 15 – Door 2 button
- 16 – Door 3 button
- 17 – All doors button





IMPORTANT! The bus comes with radio stations from my city, that I usually listen to. You can change them by editing SuperRadio.opl file (open with Notepad), located in plugins folder of your OMSI directory. The radio “display” isn’t a texttexture, unfortunately, so you have to manually edit the textures by using paint.net/GIMP/other similar program.

Matrix controller / Controller afişaj



IMPORTANT! YOU MUST TURN ON THE DISPLAY IN ORDER TO WORK! SEE DASHBOARD BUTTONS INDEX SECTION.

ALL BUTTONS SHOWN ALSO WORK AS NUMBERS WHEN SETTING THE LINE!

ADD THE LINE AS IT IS, NOT IN 5 DIGIT STYLE (e.g. 76 instead of 07600).

WHEN CHOOSING ROUTE/DESTINATION, SCROLL BY USING THE UP AND DOWN ARROW BUTTONS (2 AND 5), AND LEFT AND RIGHT ARROWS FOR ANNOUNCEMENTS (4 AND 6).

1 – 1 number

2 – Scroll up / 2 number

3 – Stations list / 3 number

4 – Left arrow / 4 number

5 – Scroll down / 5 number

6 – Right arrow / 6 number

7 – Set line / 7 number

8 – Set suffix (only shows line number at your liking) / 8 number

9 – Select route / 9 number

10 – Select destination, ziel / 0 number

11 – ESC / Undo selection

12 – OK / Enter selection

13 - Display

Installation / Instalare

[EN]: Simply extract all files from the archive in your OMSI 2 main directory.

You can find the buses in the game menu as BMC Otomotiv.

[RO]: Dezarhivați toate fișierele în folderul principal OMSI, unde aveți jocul instalat.

Vehiculele pot fi accesate din meniul jocului sub denumirea „BMC Otomotiv”.

Last, but not least..

A list of all people that contributed to the project, along with credits to authors for assets I used in order to build the bus. If I forgot to specifically mention someone, I apologize.

V3D, M&R – script base and some assets

Alterr, CraherPL – some assets

Sobol, Reddy – engine/gearbox scripts, also some sounds

Volvorider – some sounds

DerGrafikfehler – script base from his IBISController mod + advice

PaullP – beta test and advice

Anonim17PL, xc15 – SuperRadio script

EuroPoland – Ster Newcity seats

Lazarus – base model for stop buttons

Niemand (it really is someone, that's their username) – DTCO mod

Balkan Simulacije community (Serbia) – reference images, advice, sounds

Autobusi.net, Somi303 (Serbia) – reference images

Morpheus – sounds and engine/gearbox scripts

Petulinek – About Me repaint for 10.6 meter version

And many more..

Thank you!

